Students:

It’s a 3D data world out there – learn how to understand it!

Sign up for **CS 519, Scientific Visualization**, in the Spring Quarter

Learn the theory and programming behind topics such as:

- Hyperbolic Geometry
- 3D Interactive Contours
- Isosurfaces
- 3D Flow Visualization
- 3D Volume Rendering
- Terrain Mapping

Plus performance graphics programming for data-intensive visualization (and games), and much more.

Undergrads, and non-CS majors are welcome!

Taught by Professor Mike Bailey, Dearborn 307A, x-72542, mjb@cs.orst.edu

For more information, see:

http://web.engr.orst.edu/~mjb/cs519